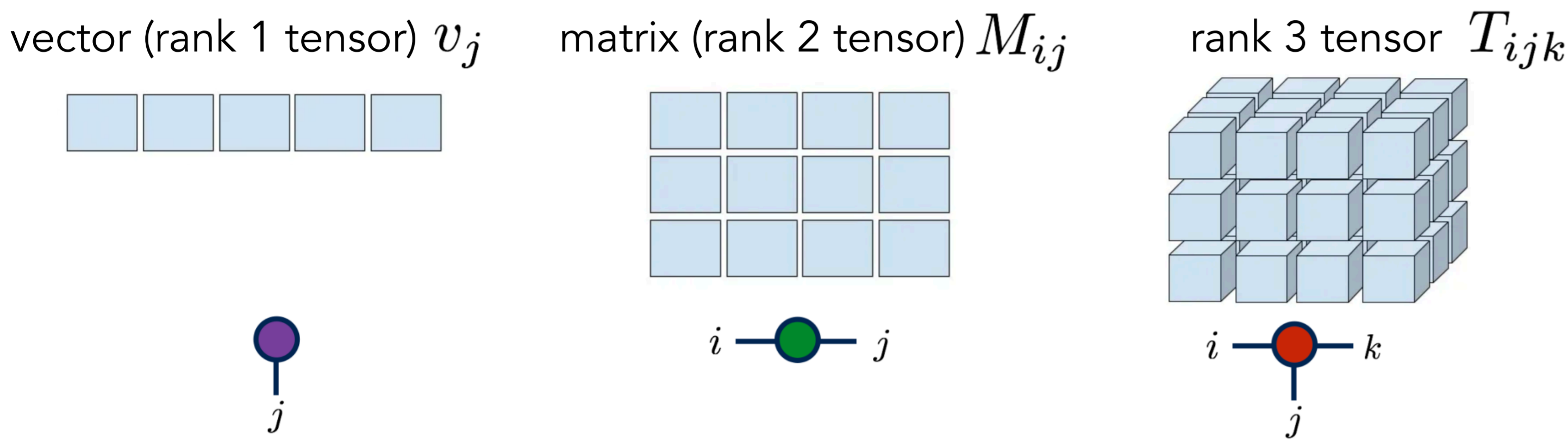


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## Background

- A tensor of rank  $r$  is a multilinear map that can be represented with an  $r$ -dimensional array of numbers.



- Tensor networks are factorizations of very large tensors into networks of smaller tensors. If a low-rank factorization exists, it is exponentially more memory efficient than the original tensor.

$$\text{Diagram} = \sum_{\alpha_1, \alpha_2, \alpha_3} A_{\alpha_1}^{s_1} B_{\alpha_1, \alpha_2}^{s_2} C_{\alpha_2, \alpha_3}^{s_3} D_{\alpha_3}^{s_4}$$

- A **quantized tensor network (QTN)** representation encodes a function of continuous variable(s)  $f(x)$  on a bounded domain to  $n$  bits of precision using a tensor network  $T_{s_1, s_2, \dots, s_{n-1}, s_n}$ :

$$f(x) = T_{s_1, s_2, \dots, s_{n-1}, s_n} \quad x = \frac{s_1}{2^1} + \frac{s_2}{2^2} + \dots + \frac{s_{n-1}}{2^{n-1}} + \frac{s_n}{2^n}$$

$$x \in \left\{ \frac{0}{2^n}, \frac{1}{2^n}, \dots, \frac{2^n - 2}{2^n}, \frac{2^n - 1}{2^n} \right\} \quad \vec{s} \in \{0, 1\}^n$$

- QTN format takes advantage of **separation of scales**, present in many physical systems of interest

**Example:**  $f(x) = e^{ax}$  has a directly constructible low-rank quantized tensor network form.

$$e^{ax} = e^{a(s_1/2 + s_2/2^2 + \dots + s_n/2^n)} = (e^{a/2})^{s_1} \cdot (e^{a/2^2})^{s_2} \cdot \dots \cdot (e^{a/2^{n-1}})^{s_{n-1}} \cdot (e^{a/2^n})^{s_n}$$

$$\equiv \left[ \begin{matrix} 1 \\ e^{a/2} \end{matrix} \right]_{s_1} \cdot \left[ \begin{matrix} 1 \\ e^{a/2^2} \end{matrix} \right]_{s_2} \cdot \dots \cdot \left[ \begin{matrix} 1 \\ e^{a/2^{n-1}} \end{matrix} \right]_{s_{n-1}} \cdot \left[ \begin{matrix} 1 \\ e^{a/2^n} \end{matrix} \right]_{s_n}$$

- Can directly construct exponentials, trigonometric functions, polynomials, and sums and products of these functions

$$\cos(ax) = \frac{e^{iax} + e^{-iax}}{2} \quad \sin(ax) = \frac{e^{iax} - e^{-iax}}{2i}$$

This project uses and contributes to the development of **ITensorNumericalAnalysis.jl**, a part of the **ITensors** ecosystem developed at CCQ.

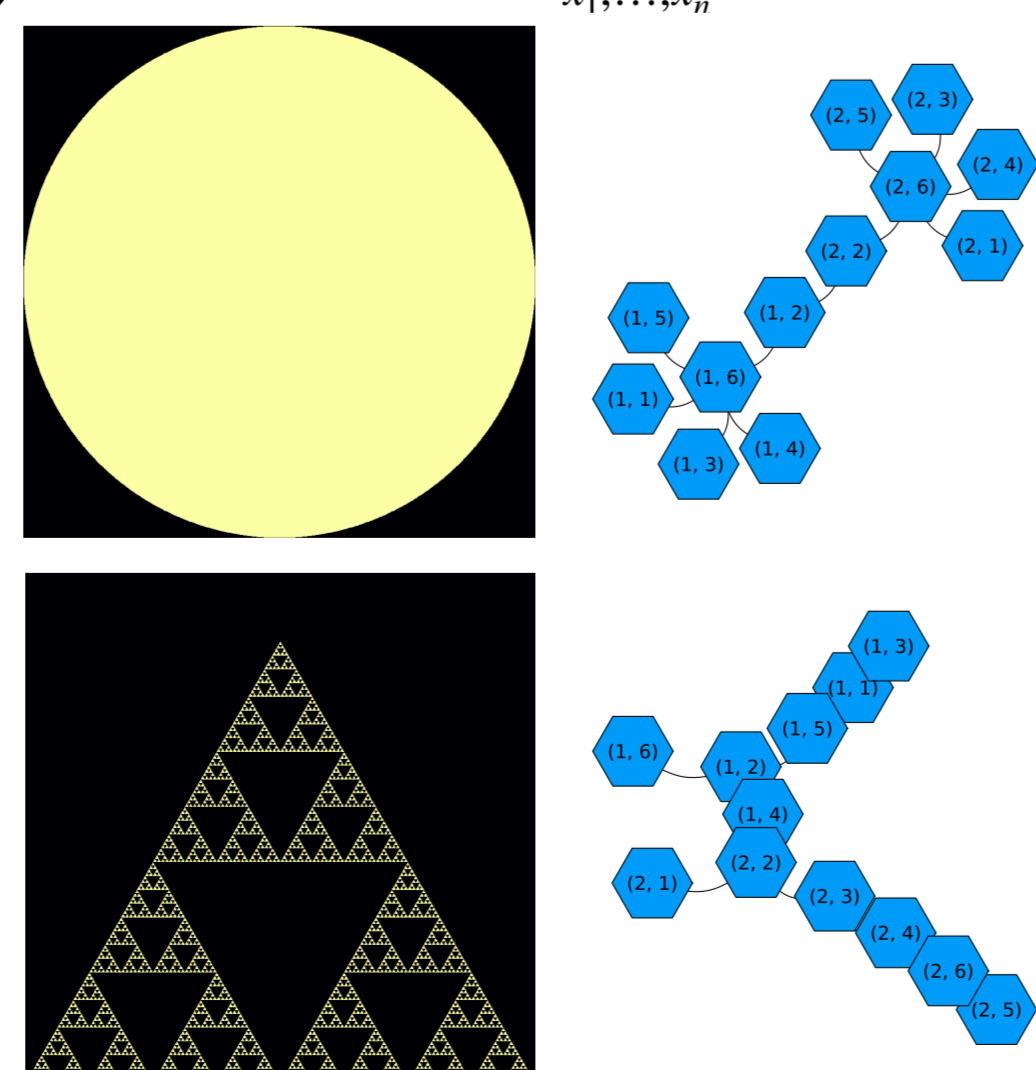
## Automatic determination of tensor network layout

- The most well-studied layout for QTNs is a **matrix product state (MPS)**:
- However, numerical experiments indicate other layouts can outperform an MPS

### Mutual Information (MI):

$$I(X; Y) = \sum_{x \in \mathcal{X}} \sum_{y \in \mathcal{Y}} P(X=x, Y=y) \log \left( \frac{P(X=x, Y=y)}{P(X=x)P(Y=y)} \right) \quad P(x_1, \dots, x_n) = \frac{|f(x_1, \dots, x_n)|^2}{\sum_{x'_1, \dots, x'_n} |f(x'_1, \dots, x'_n)|^2}$$

- Mutual information  $I(x_i; x_j)$  gives a *measure of correlation* between two input variables  $x_i$  and  $x_j$ .
- We explore determining tensor network layout by finding a *maximum spanning tree* using pairwise MI values as edge weights of a graph.
- Should balance MI with *low degree* and *scale locality* to obtain memory-efficient layouts.



Above: Optimal spanning tree layouts for the above 2D functions according to MI heuristic. Two high degree nodes are found for the circle, while the Sierpiński triangle forms a line along each dimension.

## Interpolative Methods

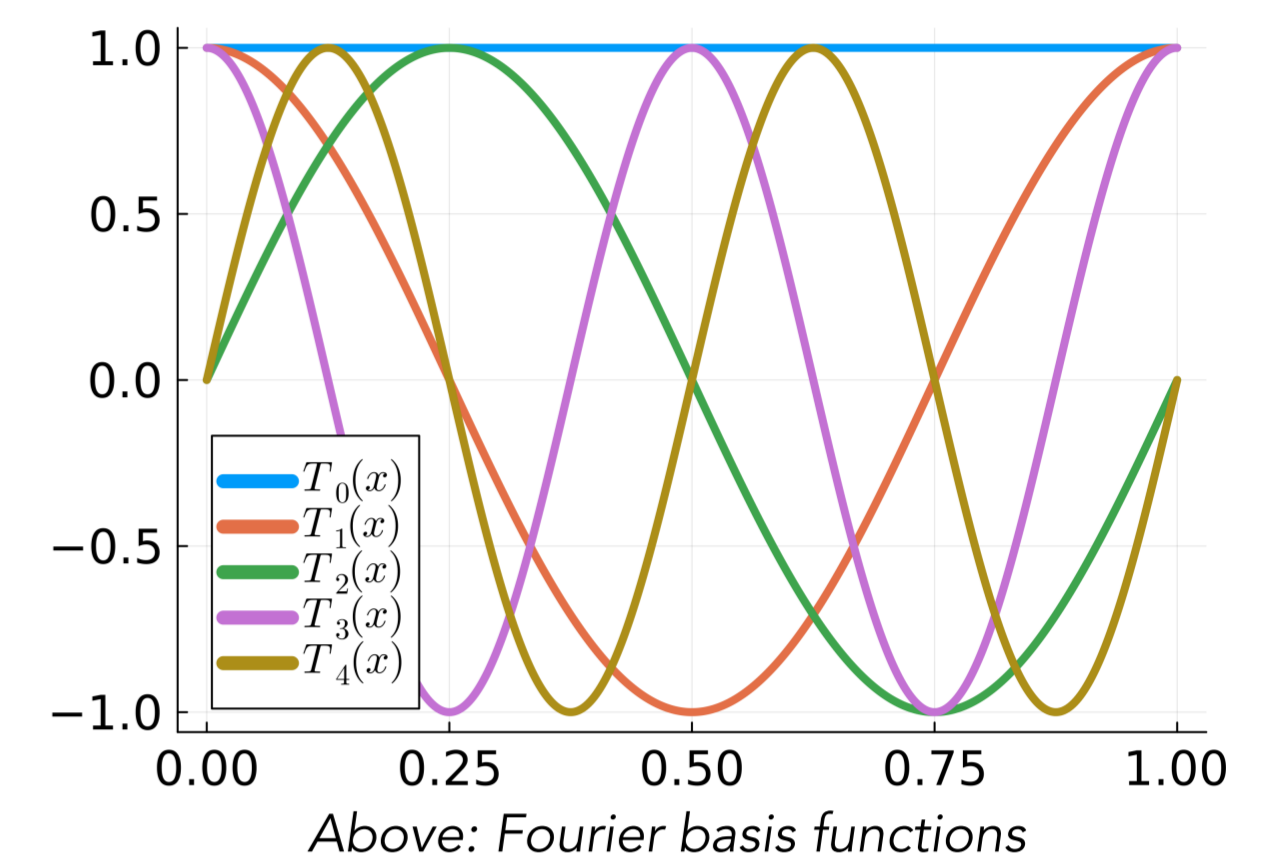
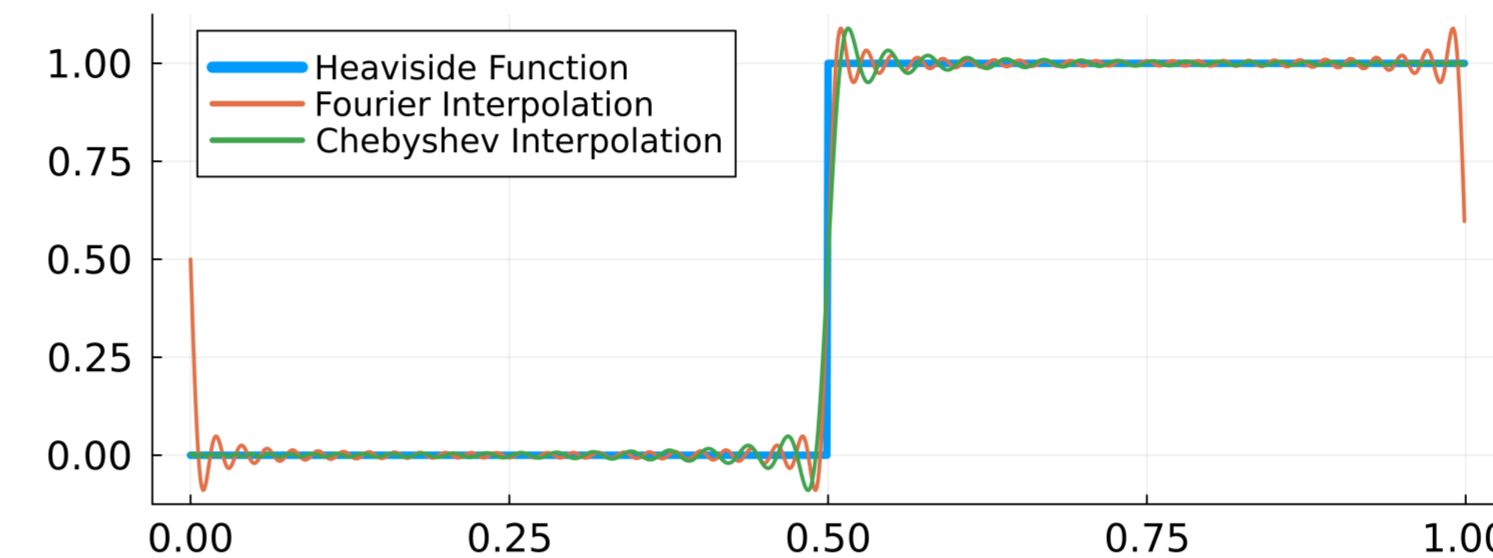
### Fourier and Chebyshev Interpolation

- Find the Fourier/Chebyshev coefficients  $\{c_i\}_{i \in \mathbb{N}}$  for  $f(\mathbf{x})$  (1D or 2D)
  - Truncate the coefficients vector/matrix to desired precision.
  - Construct approximation of  $f(\mathbf{x})$  as weighted sum of QTN basis functions (sines/cosines/polynomials\*)
- (\*use recursive Clenshaw evaluation for efficient construction of truncated Chebyshev expansions)

$$(c_0, c_1, \dots, c_k, \dots) \rightarrow \begin{pmatrix} c_{1,1} & c_{1,2} & \dots & c_{1,j} & \dots & c_{1,n} \\ c_{2,1} & c_{2,2} & \dots & c_{2,j} & \dots & c_{2,n} \\ \vdots & \vdots & \ddots & \vdots & \ddots & \vdots \\ c_{i,1} & c_{i,2} & \dots & c_{i,j} & \dots & c_{i,n} \\ \vdots & \vdots & \ddots & \vdots & \ddots & \vdots \\ c_{m,1} & c_{m,2} & \dots & c_{m,j} & \dots & c_{m,n} \end{pmatrix}$$

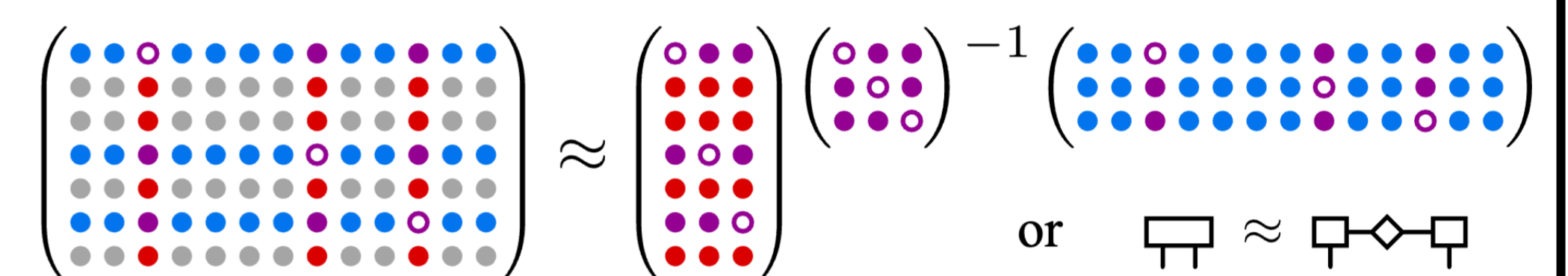
$$\sum_i c_i \cdot \text{Diagram} \cdot T_i(x)$$

- Fourier/Chebyshev interpolation struggles with **non-smooth functions** e.g. image data or step functions.

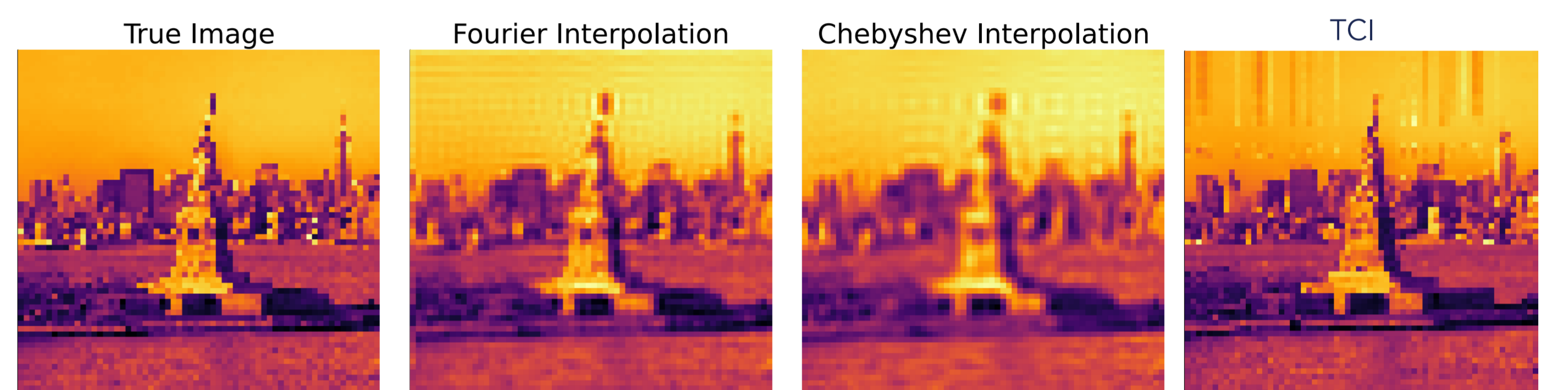


### Tensor Cross Interpolation (TCI)

- TCI** is a tensor network learning algorithm that adaptively interpolates a desired function/tensor using matrix cross interpolation.

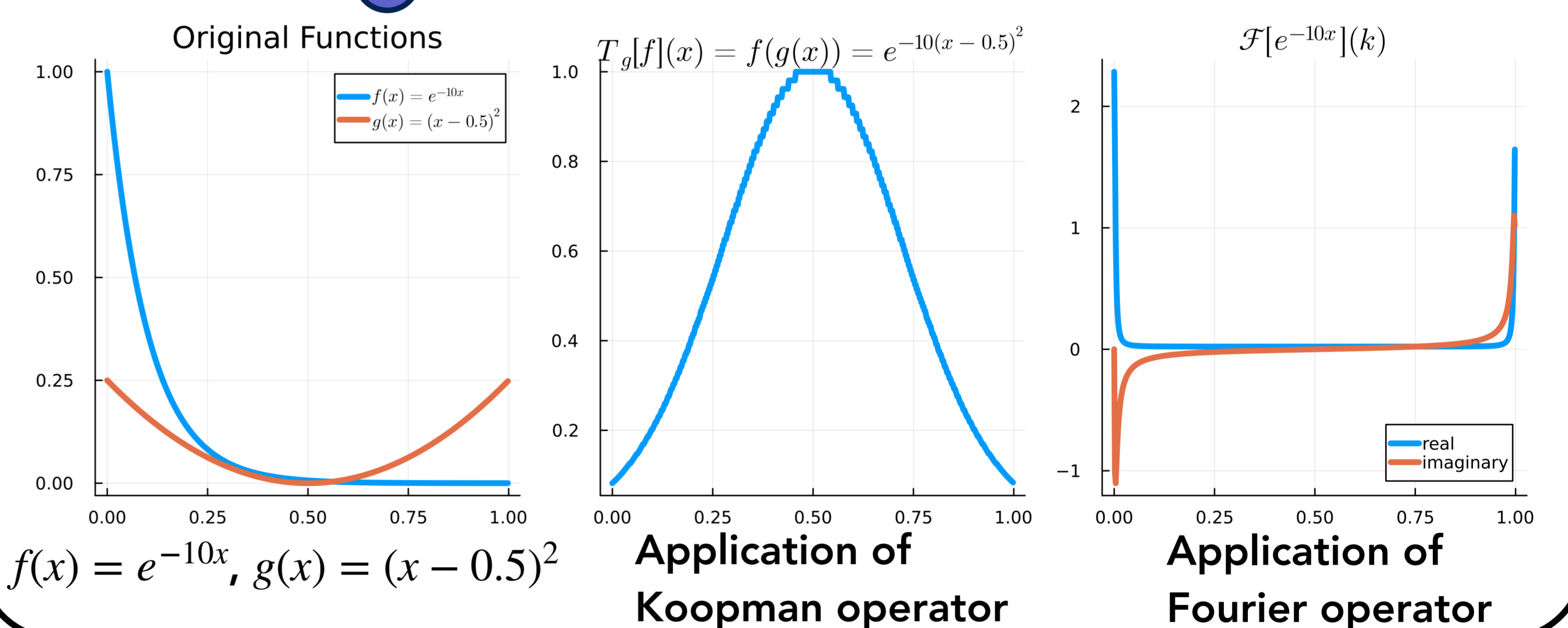


Above: TCI approximates a large matrix by interpolating on a selected submatrix defined by pivots (empty circles).



## Functionals in quantized tensor network format

- Can also construct **functionals** in QTN format that preserve network layout, enabling native transformation of QTN functions to other QTN functions.
- Koopman (composition) operator**  $T = K_g$        $K_g[f](x) = f(g(x))$
- Fourier operator**  $T = \mathcal{F}$        $\mathcal{F}[f](k) = \sum_{x=0}^{2^n} f(x) e^{-2\pi i k x / 2^n}$



## Conclusions & Future Research

Through the development of the **ITensorNumericalAnalysis.jl** library, we expand the toolbox of techniques for applying quantized tensor networks to scientific domains that require memory-efficient representation and manipulation of multivariate functions.

*Future research desiderata include:*

- Rigorous criteria & algorithms for optimizing tensor network layout via mutual information
- An improved TCI variant that dynamically determines tensor network layout
- Implementations of QTN operators that induce change of coordinate system e.g. Polar to Cartesian:  $(r, \theta) \rightarrow (r \cos \theta, r \sin \theta)$

